

# Tracing the evolution of radiation- MHD simulations of the solar atmosphere in the Lagrangian frame

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Contributed Talk

1. Fundamental physical processes and modeling

## Studying radiation-MHD simulations in the Lagrangian frame

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Radiation-MHD simulations of the solar atmosphere are a powerful tool to study physical processes. Such simulations are often analysed in the Eulerian frame, i.e., quantities are analysed on the computational grid. For certain classes of problems this is not the optimal choice.

If one is interested in the evolution of a given fluid parcel instead of the evolution at a given location in the simulation, then a description in the Lagrangian frame is more natural. Typical examples where a Lagrangian description is useful are mass flows during flux emergence, mass loading of chromospheric fibrils, mass and energy cycling between the chromosphere and the corona, and flow acceleration during reconnection.

I will present a method to analyse simulations in the Lagrangian frame based on tracer particles. It allows tracking the history and future of the position, velocity, all forces, and all energy losses and gains of any gas parcel starting at any given time and any location in the simulation. In addition I will present results using this method on the mass loading of the chromosphere and the mass cycling between the chromosphere and the corona.

# Tracing the evolution of radiation- MHD simulations of the solar atmosphere in the Lagrangian frame

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# Why Lagrangian frame?

- evolution of a given fluid parcel instead of the evolution at a given location in the simulation, e.g.:
  - mass flows during magnetic flux emergence,
  - mass loading of chromospheric fibrils,
  - mass and energy cycling between the chromosphere and the corona,
  - flow acceleration and heating during reconnection.

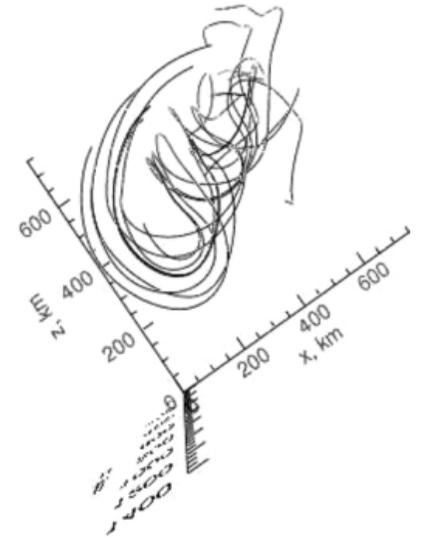
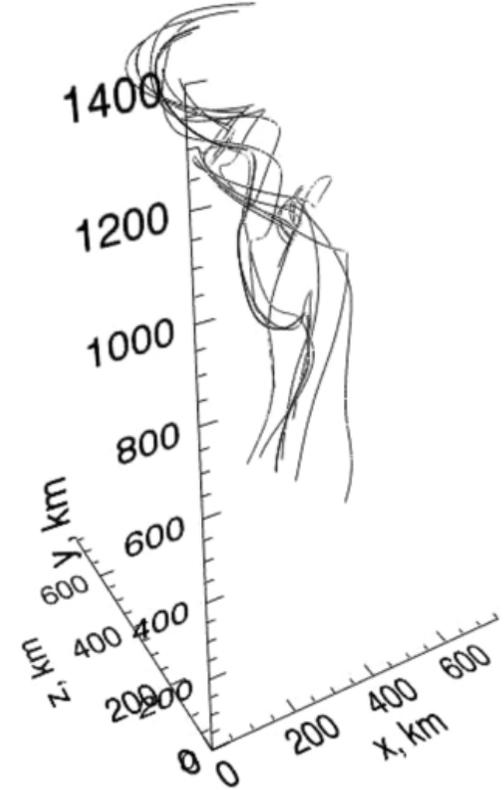
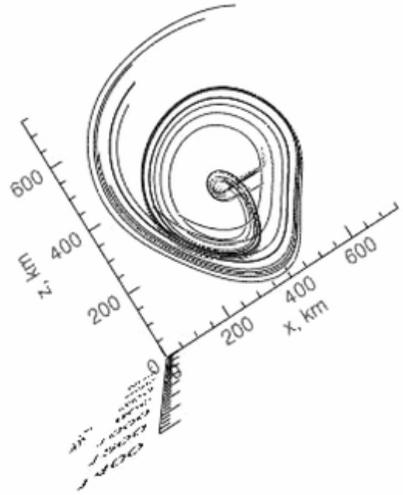
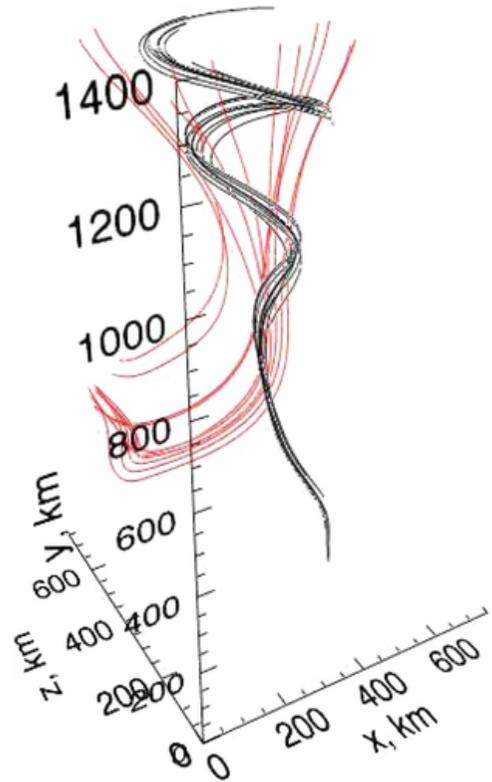


# Why Lagrangian frame?

- avoid confusion streamlines vs. pathlines, e.g., waves or tornadoes?

streamline:  $\frac{\partial \vec{r}}{\partial s} = \frac{\vec{u}}{\|\vec{u}\|}$

pathline:  $\frac{\partial \vec{r}}{\partial t} = \vec{u}(\vec{r}, t)$

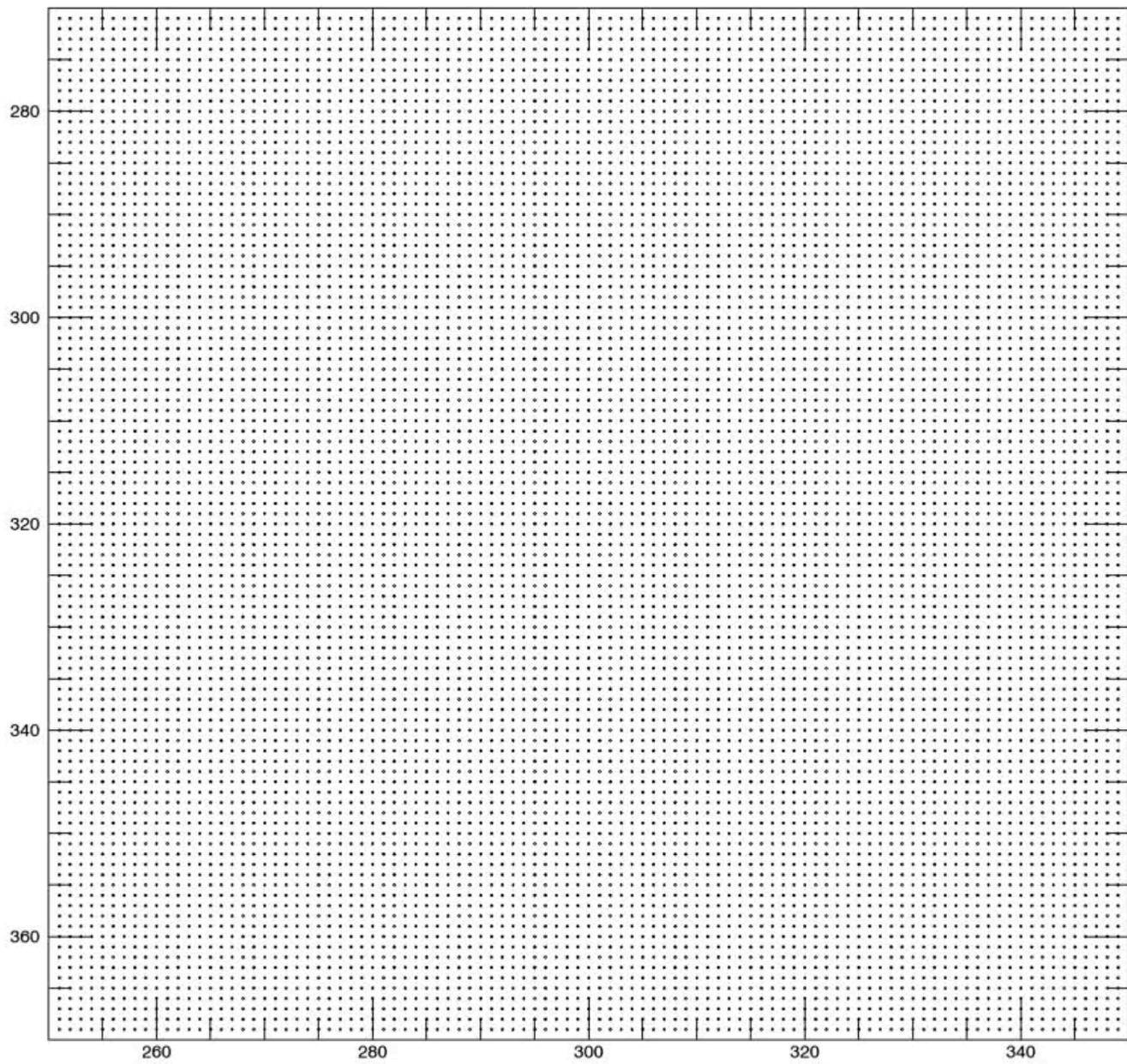


# Why Lagrangian frame?

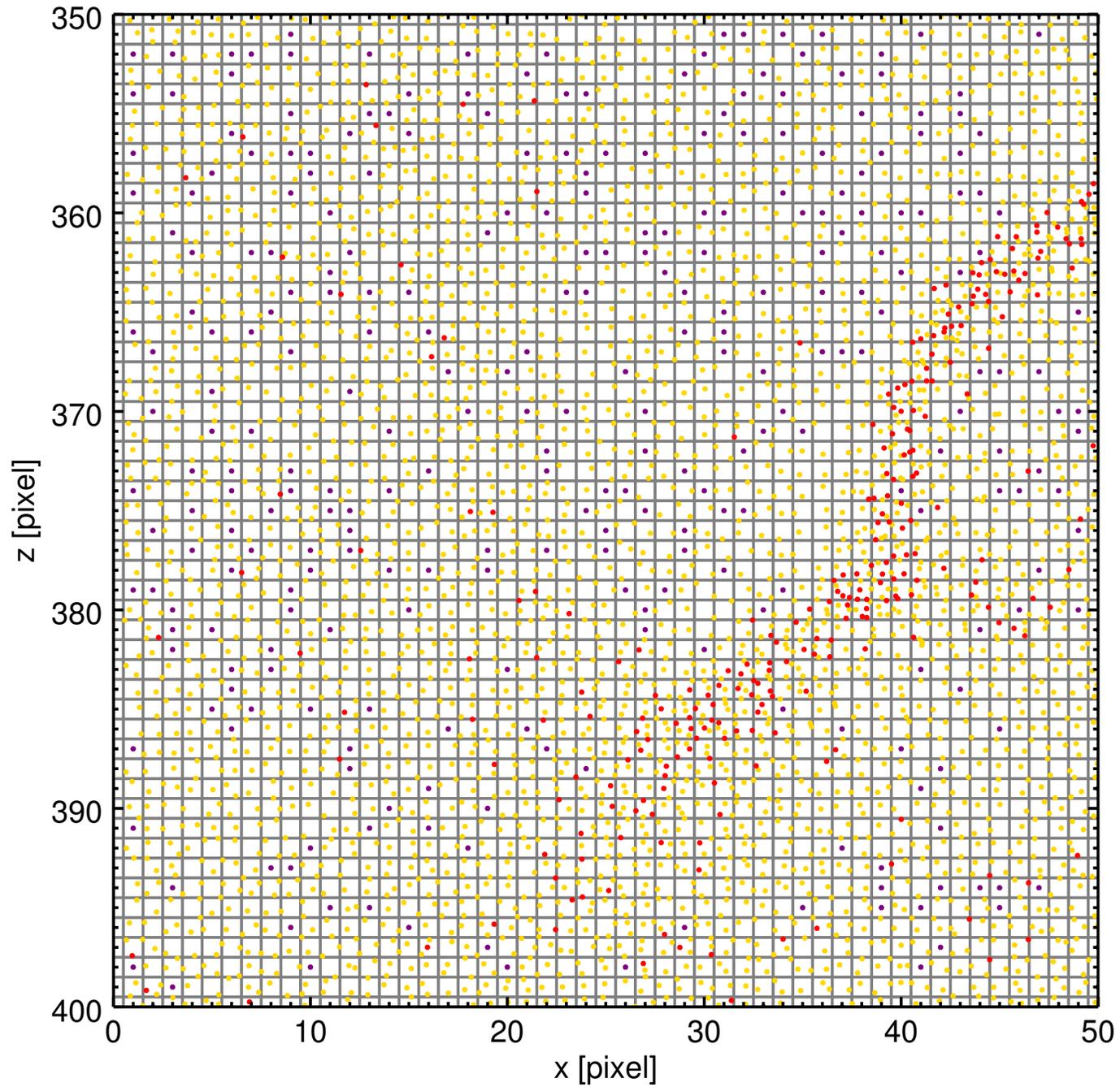
$$\begin{aligned}\frac{d\rho}{dt} &= -\rho \nabla \cdot \mathbf{u} && \text{density change} \\ \frac{d\mathbf{u}}{dt} &= -\frac{\nabla P}{\rho} - \frac{\nabla \cdot \boldsymbol{\tau}}{\rho} + \frac{\mathbf{J} \times \mathbf{B}}{\rho} + \mathbf{g} && \text{forces acting on parcel} \\ \frac{dE}{dt} &= -\frac{P}{\rho} \nabla \cdot \mathbf{u} + \frac{Q}{\rho} && \text{heating of parcel}\end{aligned}$$

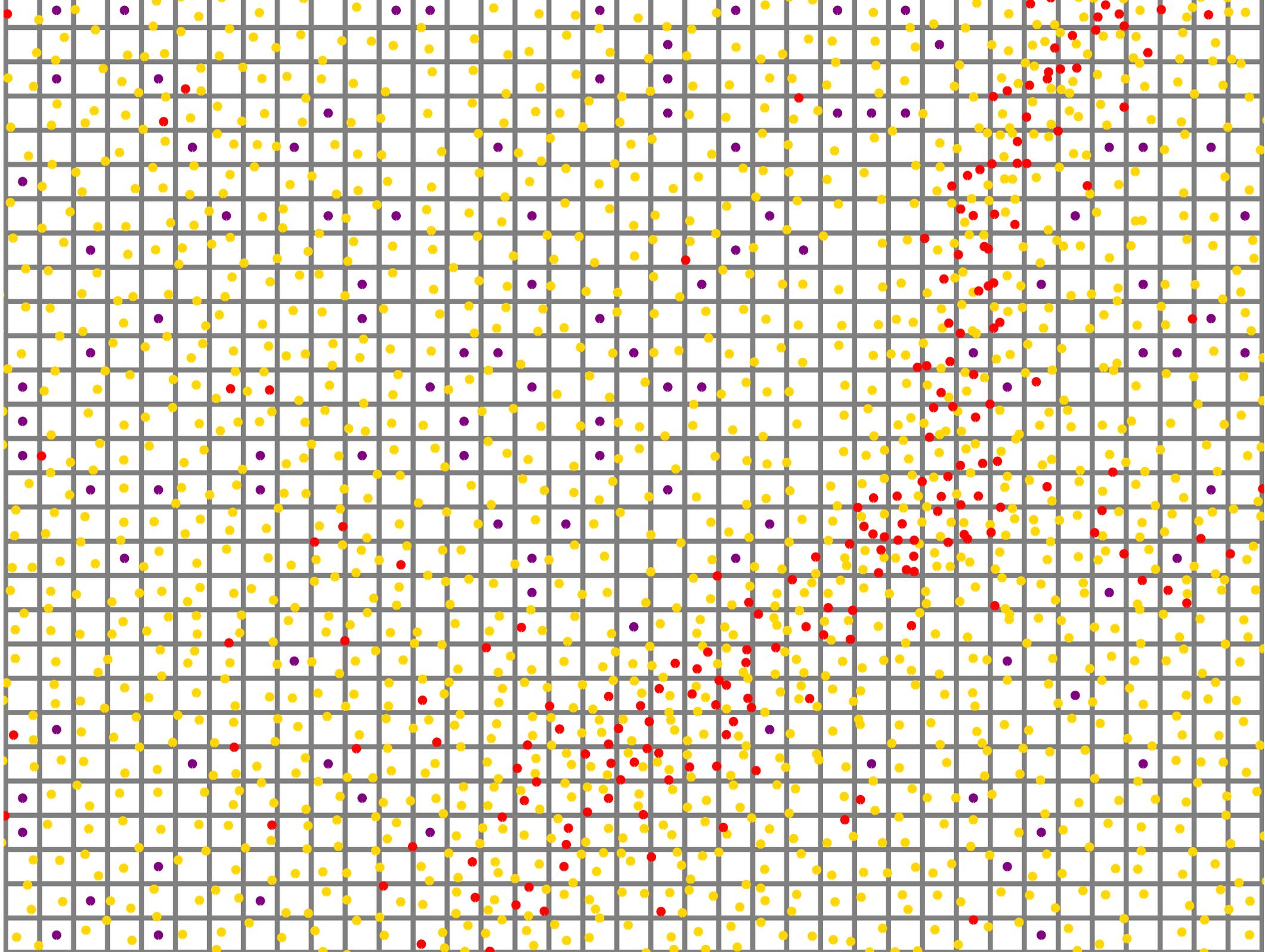
# Implementation: tracer particles

- follow path lines  $\frac{\partial \mathbf{r}_i(t)}{\partial t} = \mathbf{u}(\mathbf{r}_i, t),$
- Inject once
- Evolve simulation
- Problem:
  - simulation is strongly compressive: voids and overdense regions

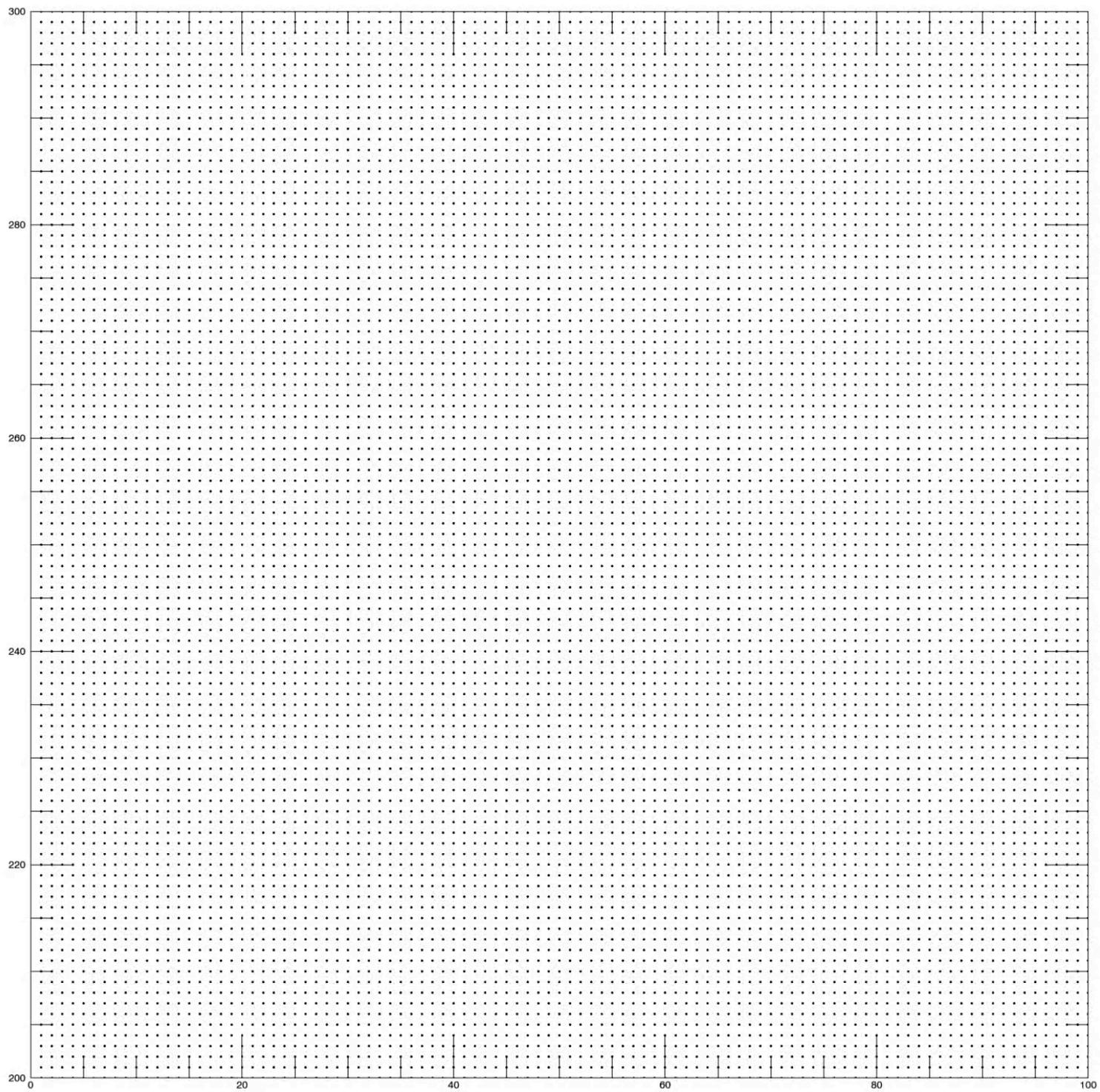


# Solution: cork injection and removal

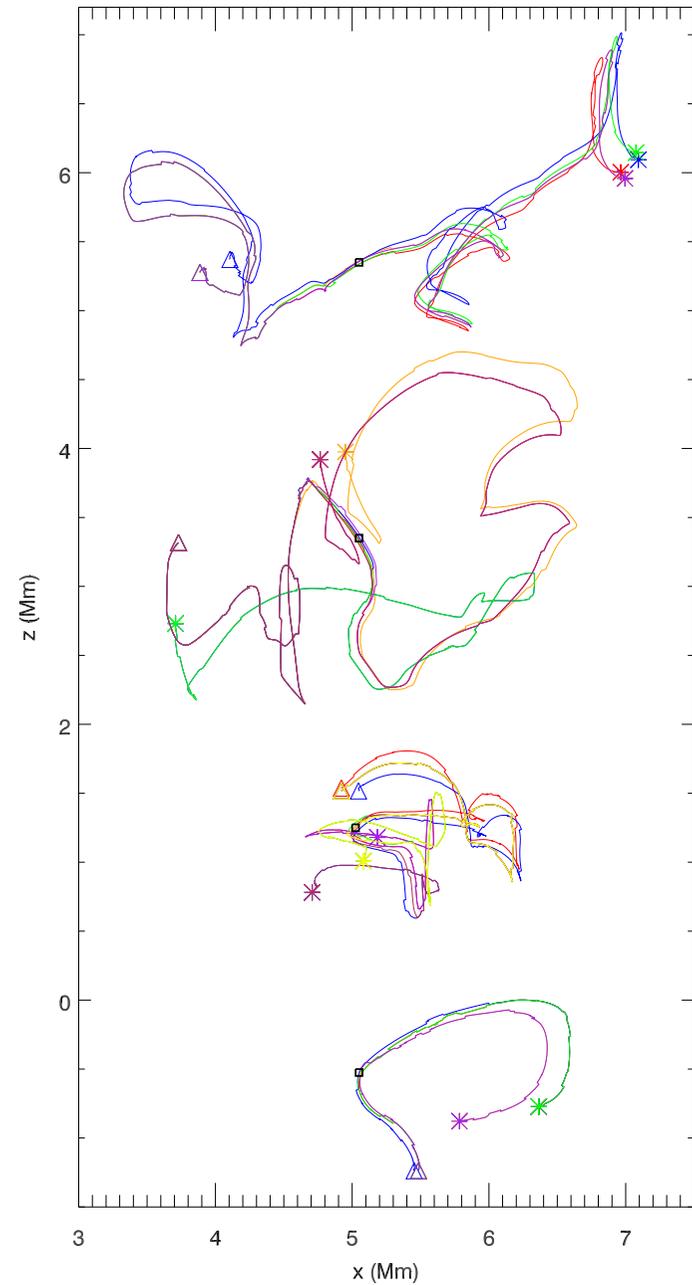




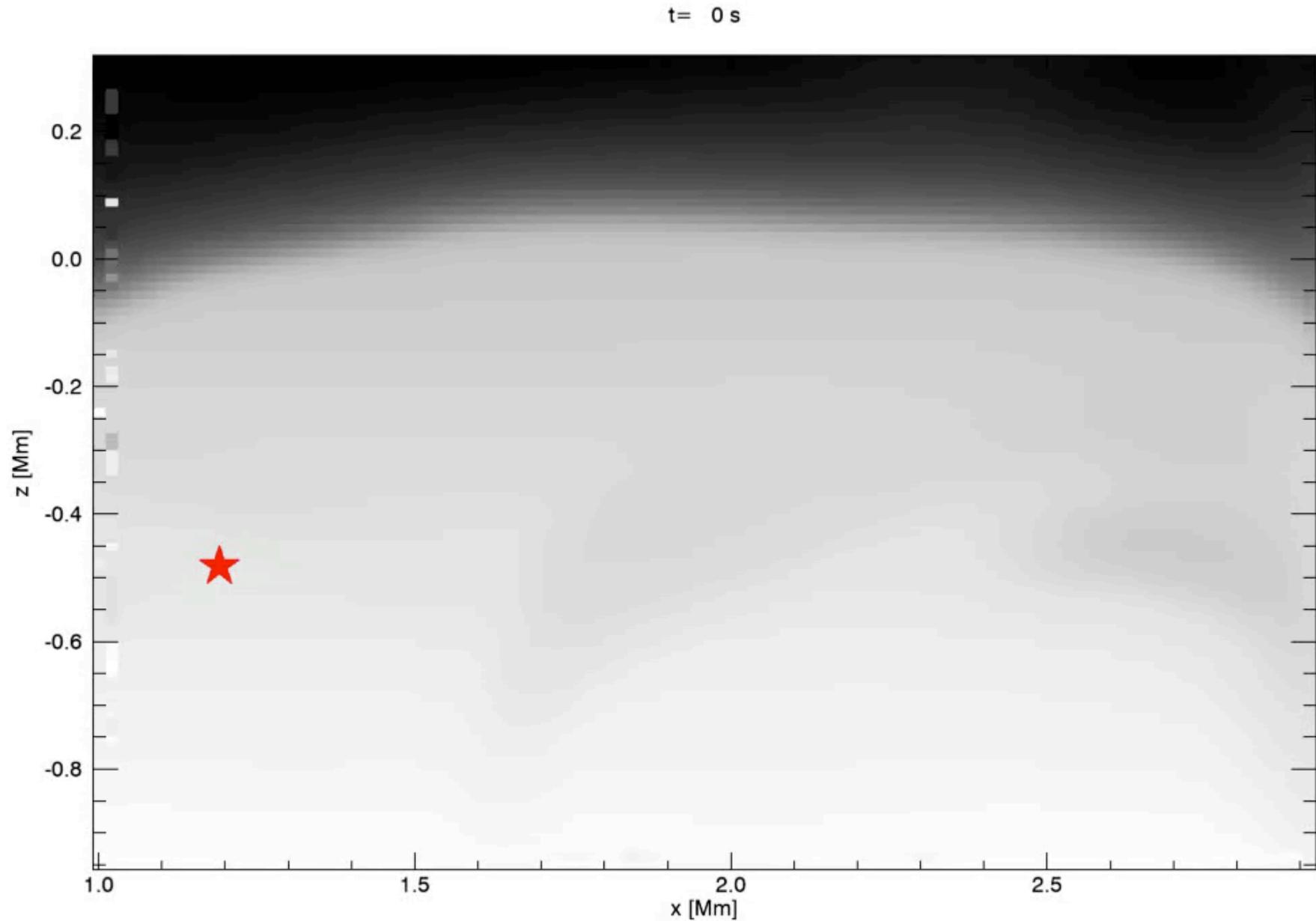
t = 0.10 hs



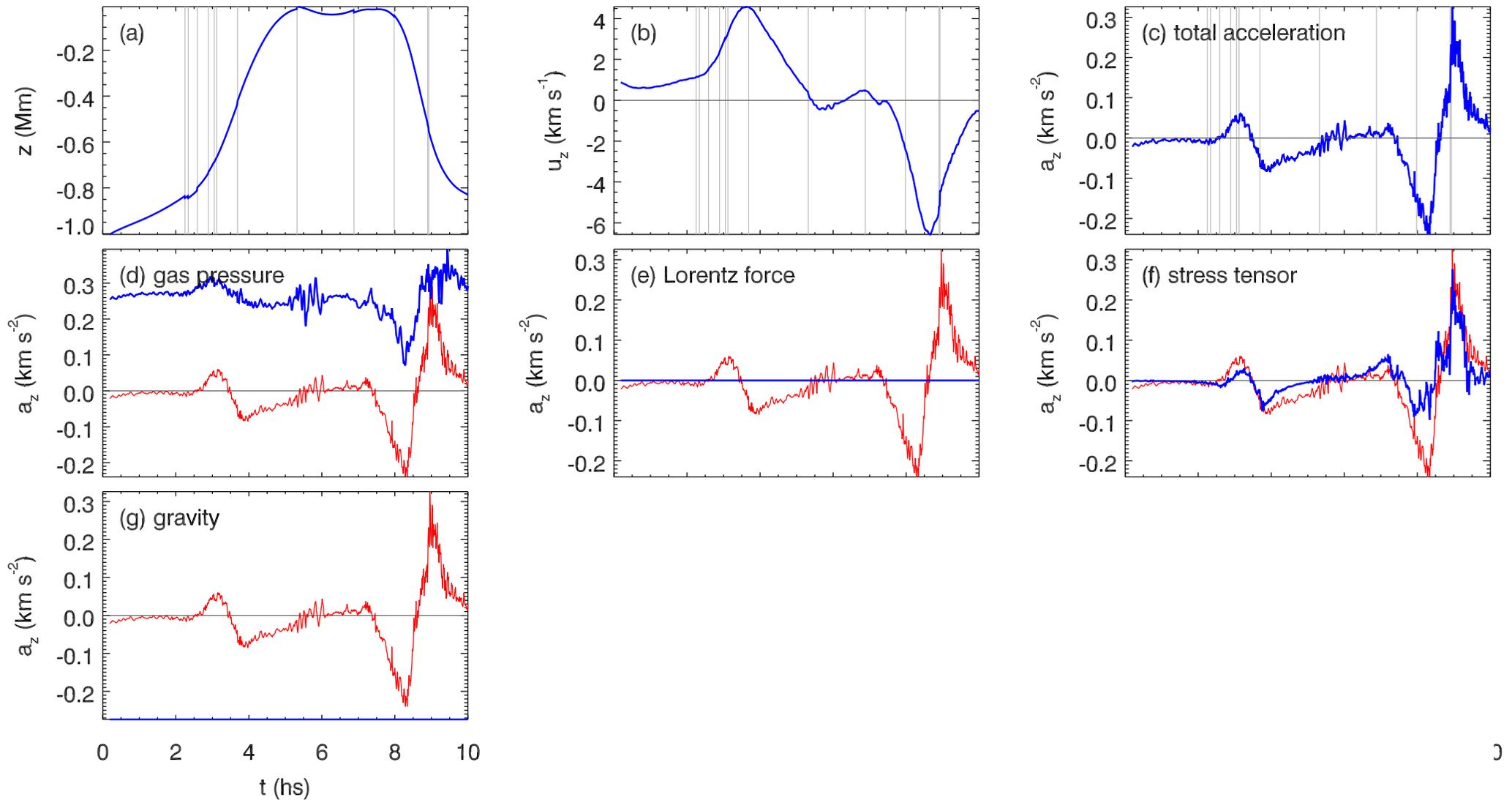
- corks follow path lines
- jump to next nearest cork in case of removal/injection
- limits accuracy
- still voids, but often small



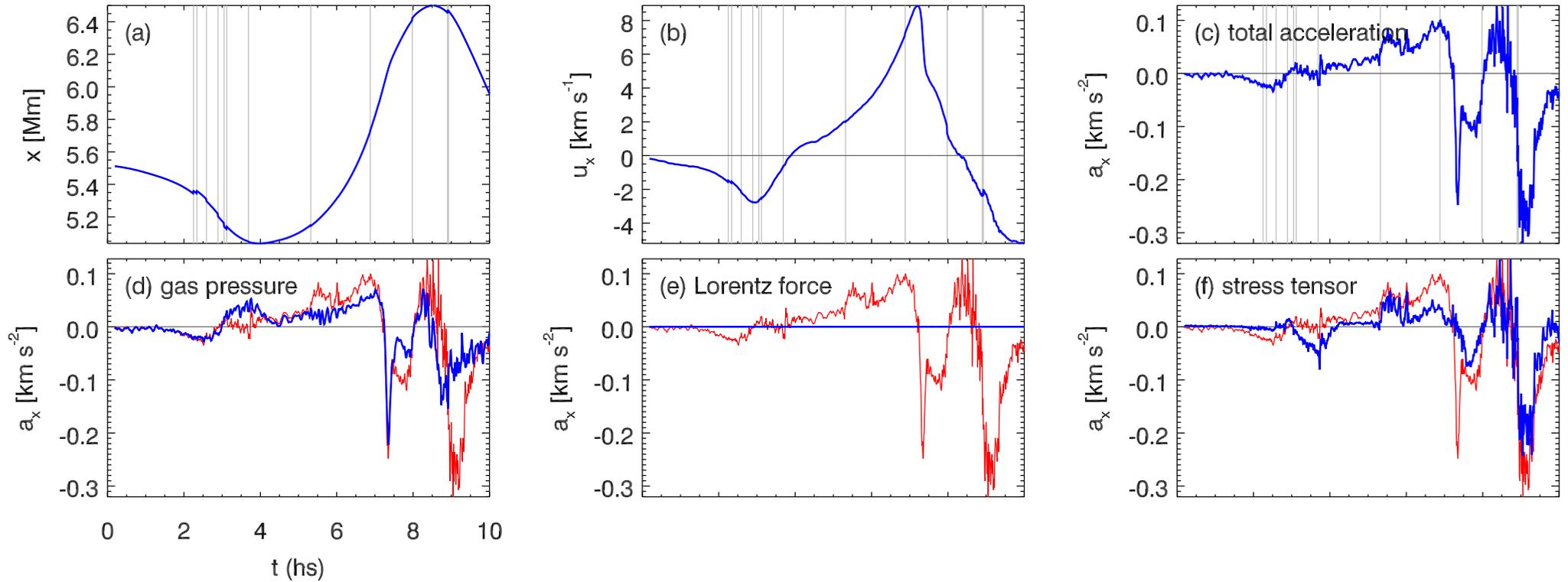
# Example: overturning convection



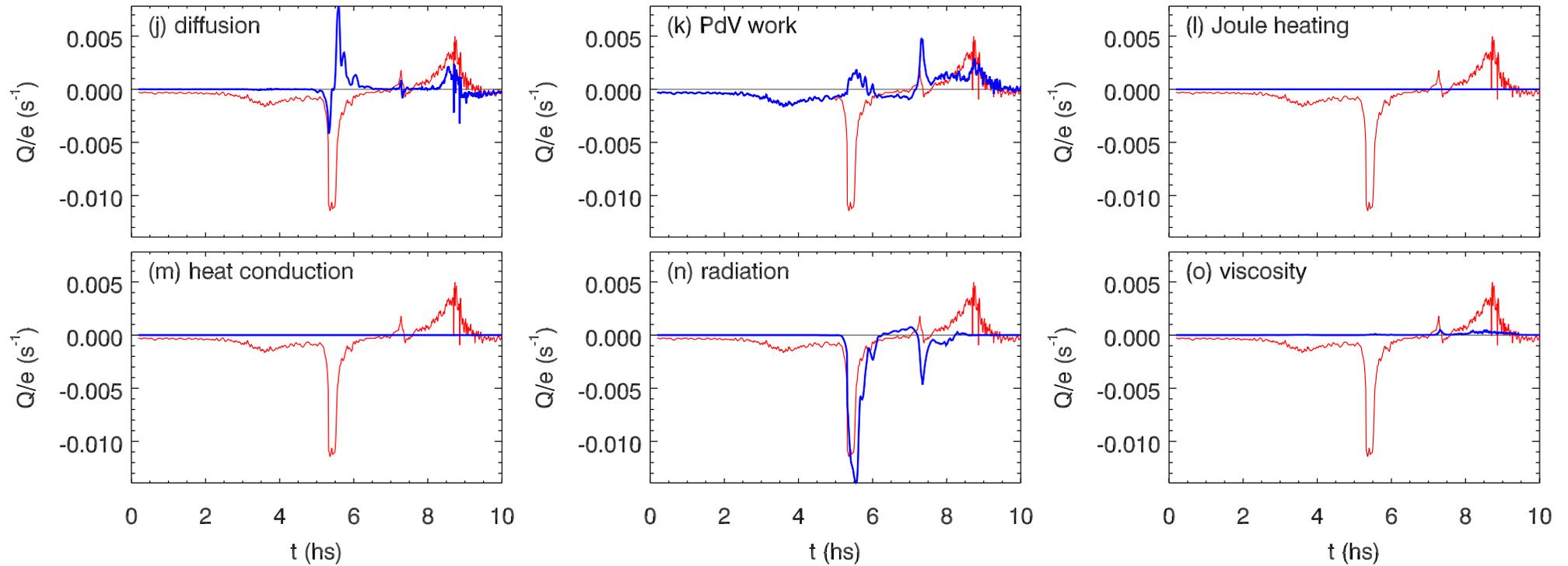
# Example: overturning convection



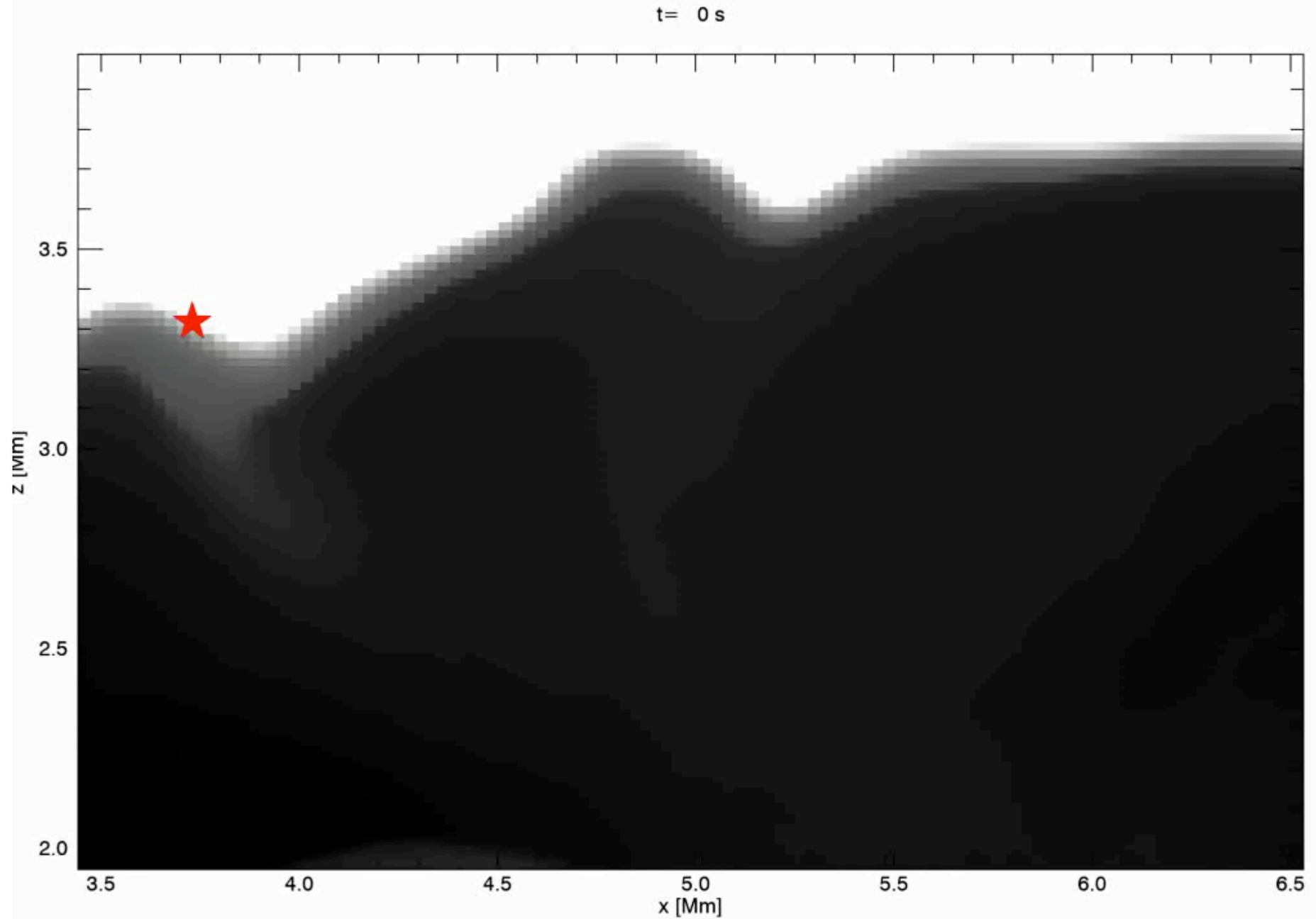
# Example: overturning convection



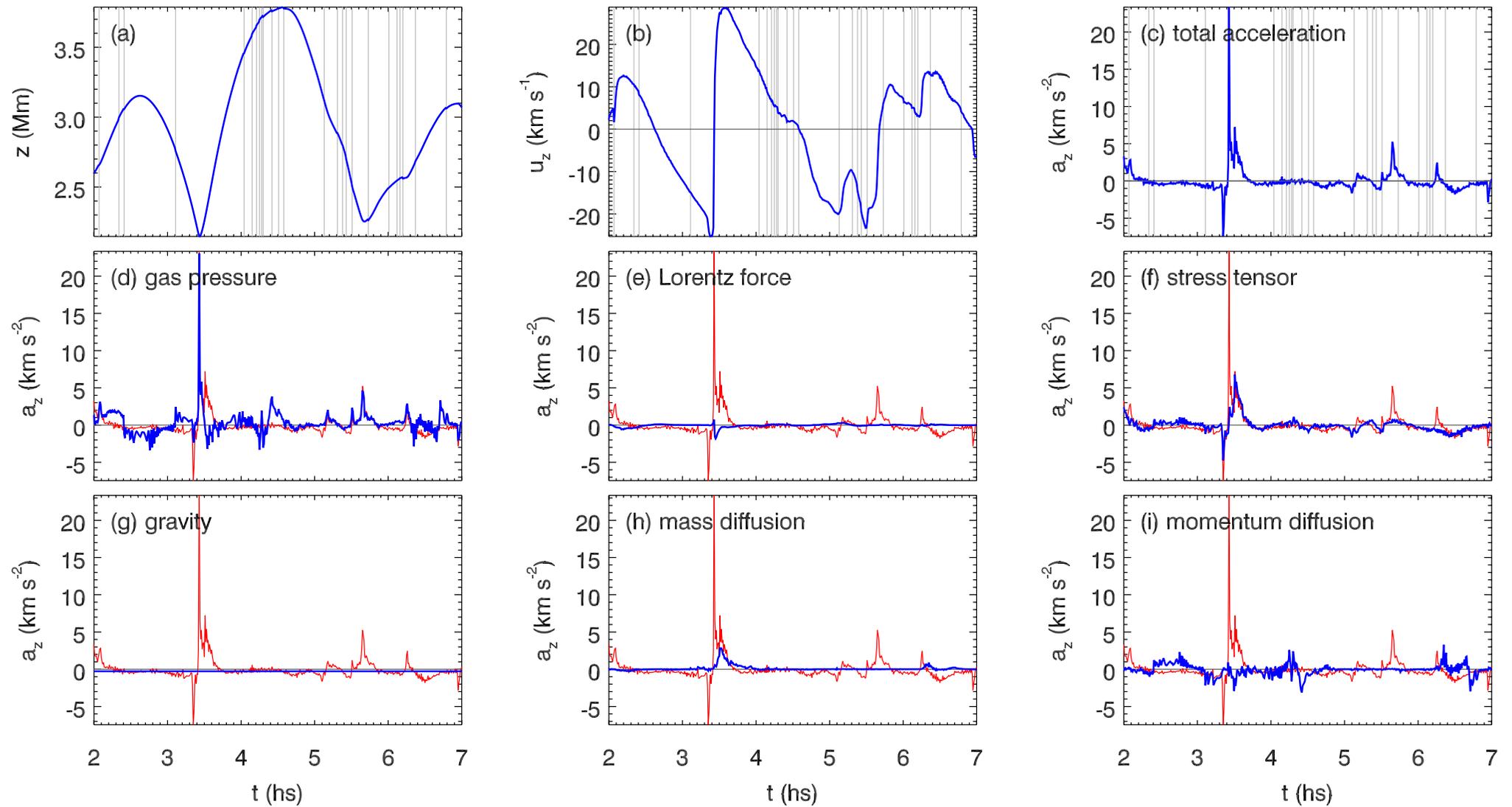
# Example: overturning convection



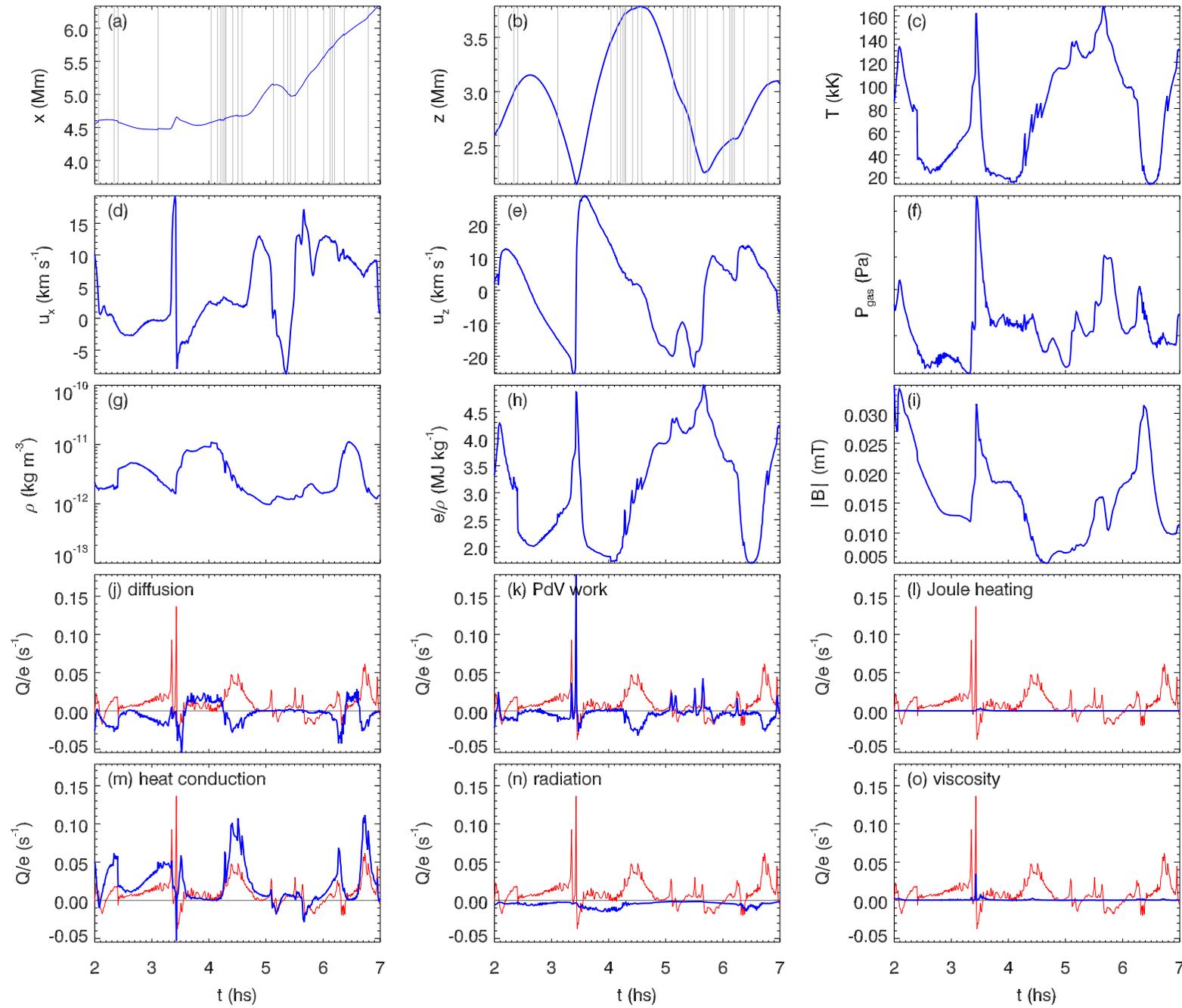
# Example: TR shock waves



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# Example: TR shock waves



# Conclusions

- tracer particles with continuous injection and removal allow tracing all flows starting from any place and any time in a simulation
- applications:
  - mass loading of fibrils
  - mass flows in flux emergence
  - chromospheric evaporation
  - reconnection